## Sector: Digital Technologies

## Areas of Intervention & Priorities 2021-2027

| Area of Intervention              | Final Priorities   |
|-----------------------------------|--|
| 1. Data and information           | 1.1 Open and/or big data, high-performance data analytics        |
| management technologies           | (HPDA), GraphData management                                     |
|                                   | 1.2 Advanced 3D modelling, conservation and restoration          |
|                                   | technologies for special-interest tangible and intangible        |
|                                   | assets   |
|                                   | 1.3 Advanced entertainment software and innovative gaming        |
|                                   | technologies and gamification techniques                         |
|                                   | 1.4 Augmented, virtual and mixed-reality technologies            |
|                                   | 1.5 Surveillance technologies (heterogeneous multi-media         |
|                                   | data analysis and fusion technologies)                           |
|                                   | 1.6 Common data spaces and online cooperation platforms          |
| 2. Smart Networks and<br>Services | 2.1 Smart networks and novel internet architectures              |
|                                   | 2.2 Smart technologies for optical & wireless networks           |
|                                   | 2.3 Advanced cloud infrastructures & services and edge computing |
|                                   | 2.4 Tools, methods and integrated environments for software      |
|                                   | development  |
|                                   | 2.5 Collective awareness platforms for sustainability and        |
|                                   | social innovation  |
|                                   | 2.6 Tactile Internet   |
|                                   | 2.7 Advanced 5G and beyond 5G (6G) network                       |
|                                   | infrastructures and services                                     |
|                                   | 2.8 Development of more efficient computational models, as       |
|                                   | well as data and operations management models                    |
| 3. Artificial Intelligence        | 3.1 Knowledge representation and automated reasoning             |
| (AI)                              | technologies and systems using machine learning and              |
|                                   | artificial intelligence, adaptable and applicable to various     |
|                                   | sectors and activities (public and private sector) or aimed at   |
|                                   | addressing major social challenges                               |
|                                   | 3.2 Al infrastructures focusing on the generation and            |
|                                   | analysis of high-quality and large-scale data, including         |
|                                   | 2.2 Puilding AL plotforms for application testing and            |
|                                   | avperimentation  |
|                                   | 3.4  AI systems by enterprises for innovative product &          |
|                                   | services development   |
|                                   | 3.5 AI systems conducive to responsible inclusive ethical        |
|                                   | and democratic innovation for the benefit of society             |
|                                   | 3.6 Systems for analyzing, detecting and addressing              |
|                                   | bias/fairness/discrimination in AI systems and services          |
|                                   | 3.7 Technologies and novel architectures for an explainable      |
|                                   | and verifiable AI  |
|                                   | 3.8 Advanced AI-based robotic conversational agents              |
|                                   | (chatbots) for automated citizen and customer service            |
|                                   | support  |

| 4. Human-Machine               | 4.1 Internet of Things (IoT, including satellite IoT) and    |
|--------------------------------|--|
| Interaction                    | flexible platforms – "intelligent" object interconnection    |
|                                | applications   |
|                                | 4.2 Multimodal and physical human-computer interaction,      |
|                                | voice or non-voice, including automated translation          |
| 5. Smart, Digitized            | 5.1 Optimization of production processes                     |
| Industry and                   |  |
| Manufacturing                  |  |
|                                | 5.2 ICT-supported modelling, simulation, analysis,           |
|                                | optimization and prediction technologies                     |
|                                | 5.3 3D/4D printing, scanning                                 |
|                                | 5.4 Smart technologies and strategies to extend operating    |
|                                | lifetime of production systems                               |
|                                | 5.5 Zero defect manufacturing technologies and strategies in |
|                                | smart factories  |
|                                | 5.6 Rapid infrastructure reconfiguration integrated          |
|                                | technologies to support Reconfigurable Manufacturing         |
|                                | Systems (RMS) / Industry 4.0                                 |
|                                | 5.7 Using artificial intelligence and other state-of-the-art |
|                                | technologies (e.g. digital twins, robots, collaborative      |
|                                | industrial robots (cobots), industrial IoT, AR/VR) for the   |
|                                | benefit of the agri-food, industry/manufacturing and         |
|                                | construction sectors   |
| 6. Robotics                    | 6.1 New-generation robots and supporting technologies        |
|                                | (artificial intelligence, 4G/5G, augmented reality, etc.)    |
|                                | applied in all sectors of the economy except industry &      |
|                                | manufacturing  |
|                                | 6.2 Operation in dynamic real-world environments with        |
|                                | increased autonomy, adaptability and secure human            |
|                                | interaction capabilities                                     |
| 7. Components and              | 7.1 Nano- and microelectronics and incorporated low-energy   |
| Systems                        | consumption systems  |
|                                | 7.2 Sensors (MEMS – Microelectromechanical systems)          |
|                                | 7.3 Electronic and incorporated sound, video and image       |
|                                | management systems   |
|                                | 7.4 Electronic security systems and tools                    |
|                                | 7.5 Systems and components for smart wearables in            |
|                                | 7.6 Microwaya daviaga  |
|                                | 7.0 Microwave devices  |
|                                | 7.8 Microelectronic device design and simulation tools       |
|                                | 7.0 Microelectronic and electronic device production         |
|                                | processes  |
|                                | 7 10 Low-consumption electronics                             |
| 8. Digital Environment         | 8.1 Personal data privacy and security                       |
| Security and Trusted           | on reisonal and privacy and security                         |
| <b>Distributed Systems for</b> |  |
| Data, Documents and            |  |
| Transactions                   |  |
|                                | 8.2 Online content reliability, authenticity and quality     |
|                                | 8.3 Online security and illegal content identification       |
|                                | technologies   |
|                                | 8.4 Electronic identification (eID) of persons, objects and  |
|                                | electronic information                                       |

|                      | 8.5 Cybersecurity system protection                              |
|----------------------|--|
|                      | 8.6 Novel architectures for heterogeneous and distributed        |
|                      | critical infrastructure security (including IoT)                 |
|                      | 8.7 Smart contracts (specifically for application to legal acts) |
|                      | 8.8 Trusted cataloguing systems / smart registers (real estate,  |
|                      | means of transportation, etc.)                                   |
|                      | 8.9 Systems for trusted transactions (tangible and intangible    |
|                      | asset transfers) and secure data sharing                         |
|                      | 8.10 Platforms for creative works digital distribution and       |
|                      | direct grant of rights (software, music, other audiovisual       |
|                      | material)  |
|                      | 8.11 Stand-alone digital IDs in compliance with GDPR             |
|                      | privacy policies   |
|                      | 8.12 Stand-alone and verifiable data sharing with an             |
|                      | emphasis on privacy protection using blockchain                  |
|                      | technologies   |
| 9. Quantum Computers | 9.1 Quantum computing and algorithms                             |
| and Quantum          |  |
| Technologies         |  |
|                      | 9.2 Quantum devices  |
|                      | 9.3 Quantum simulation and quantum simulators applied to         |
|                      | various sectors  |
|                      | 9.4 Quantum communication  |
|                      | 9.5 Quantum metrology and quantum sensors                        |